# Ontologies and Knowledge-based Systems

- Is there a flexible way to represent relations?
- How can knowledge bases be made to inter-operate semantically?



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prop(Individual, Property, Value) is the only relation needed: called individual-property-value representation

or triple representation

# Universality of *prop*

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- prop(a, type, parcel), where type is a special property
- prop(a, parcel, true), where parcel is a Boolean property

### Reification

• To represent *scheduled*(*cs*422, 2, 1030, *cc*208). "section 2 of course *cs*422 is scheduled at 10:30 in room *cc*208."



#### Reification

- To represent scheduled(cs422, 2, 1030, cc208). "section 2 of course cs422 is scheduled at 10:30 in room cc208."
- Let *b*123 name the booking:

```
prop(b123, course, cs422).
prop(b123, section, 2).
prop(b123, time, 1030).
prop(b123, room, cc208).
```

- We have reified the booking.
- Reify means: to make into an individual.
- What if we want to add the year?



### Semantics Networks

When you only have one relation, *prop*, it can be omitted without loss of information.

Logic:

prop(Individual, Property, Value)

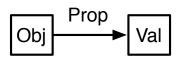
triple:

⟨Individual, Property, Value⟩

simple sentence:

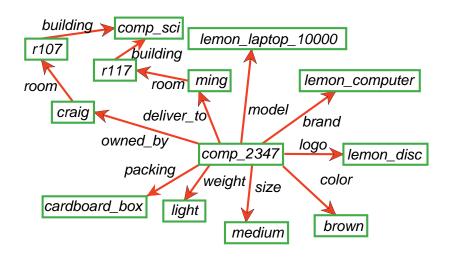
Individual Property Value.

graphically:





### An Example Semantic Network



## Equivalent Logic Program

```
prop(comp_2347, owned_by, craig).
prop(comp_2347, deliver_to, ming).
prop(comp_2347, model, lemon_laptop_10000).
prop(comp_2347, brand, lemon_computer).
prop(comp_2347, logo, lemon_disc).
prop(comp_2347, color, brown).
prop(craig, room, r107).
prop(r107, building, comp\_sci).
```

# Turtle: a simple language of triples

A triple is written as

Subject Verb Object.

A comma can group objects with the same subject and verb.

$$S \ V \ O_1, O_2.$$
 is an abbreviation for  $\begin{array}{c} S \ V \ O_1. \\ S \ V \ O_2. \end{array}$ 

A semi-colon can group verb-object pairs for the same subject.

$$S \ V_1 \ O_1; V_2 \ O_2.$$
 is an abbreviation for  $\begin{array}{c} S \ V_1 \ O_1. \\ S \ V_2 \ O_2. \end{array}$ 

Square brackets can be used to define an individual that is not given an identifier. It can then be used as the object of a triple.



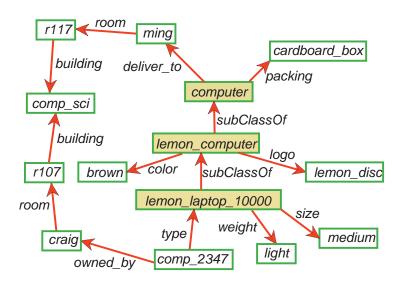
### Turtle Example

```
\label{eq:comp_3645} $$ \langle \# owned\_by \rangle \ \langle \# fran \rangle ; $$ $$ $$ \langle \# color \rangle \ \langle \# green \rangle , \langle \# yellow \rangle ; $$ $$ $$ $$ \langle \# managed\_by \rangle \ [ \ \langle \# occupation \rangle \ \langle \# sys\_admin \rangle ; $$ $$ $$ \langle \# serves\_building \rangle \ \langle \# comp\_sci \rangle ].
```

# Primitive versus Derived Properties

- Primitive knowledge is that which is defined explicitly by facts.
- Derived knowledge is knowledge defined by rules.
- a class is a set of individuals that are grouped together as they have similar properties.
- Example: All lemon computers may have *color* = *brown*. Associate this property with the class, not the individual.
- Allow a special property type between an individual and a class.
- Use a special property <u>subClassOf</u> between two classes that allows for <u>property inheritance</u>.

### A Structured Semantic Network



# Logic of Property

An arc  $c \xrightarrow{p} v$  from a class c with a property p to value v means every individual in the class has value v on property p:

```
prop(Obj, p, v) \leftarrow prop(Obj, type, c).
```

### Example:

```
prop(X, weight, light) \leftarrow prop(X, type, lemon\_laptop\_10000). prop(X, packing, cardboard\_box) \leftarrow prop(X, type, computer).
```

## Logic of Property Inheritance

You can do inheritance through the subclass relationship:

```
prop(X, type, T) \leftarrow prop(S, subClassOf, T) \land prop(X, type, S).
```



# Multiple Inheritance

- An individual is usually a member of more than one class. For example, the same person may be a wine expert, a teacher, a football coach,....
- The individual can inherit the properties of all of the classes it is a member of: multiple inheritance.
- With default values, what is an individual inherits conflicting defaults from the different classes?
   multiple inheritance problem.

# Choosing Primitive and Derived Properties

- Associate an property value with the most general class with that property value.
- Don't associate contingent properties of a class with the class.
   For example, if all of current computers just happen to be brown.